

Year 7 Design & Technology Curriculum (3D Sculptures, Pop Art Graphics, Tessellation)

	September				October				November				December				
Autumn	5-Sep	12-Sep	19-Sep	26-Sep	3-Oct	10-Oct	17-Oct	24-Oct	31-Oct	7-Nov	14-Nov	21-Nov	28-Nov	5-Dec	12-Dec	19-Dec	26-Dec
	1	2	3	4	5	6		7	8	9	10	11	12	13	Wk 17	Wk18	
	INSET week	ASPIRE Week	Health & Safety - Hazards and Routines	H&S - Machinery & Workshop Layout. Intro Design Process and responding to a brief	Cutting Skills - using the Tenon Saw	Cutting Skills - Using the Coping Saw	GAP - Feedback of cutting skills	Using string tension - Maths inspired design	Half Term	Timbers and their Properties	Finishing - Understand how to shape work using hand files and the sander	Apply Maths string web design using hammer and nails	Finishing - Understand how to shape work using hand files and the sander	Painting Skills	Adhesives Theory - Glue/assemble sculpture	Assemble sculpture, photograph and evaluate	Christmas
					Assignment 1 - Cutting Accuracy	Review Week			Assignment 2 - Timbers Knowledge							Assignment 3 - Completed sculpture	
Spring	January				February				March				April				
	2-Jan	9-Jan	16-Jan	23-Jan	30-Jan	6-Feb	13-Feb	20-Feb	27-Feb	6-Mar	13-Mar	20-Mar	27-Mar	4-Apr	11-Apr		
	ASPIRE/BOOTCAMP	Pop Art and Consumerism	The work of Julian Opie	Replicating the style of Julian Opie	Using Pens to replicate Opie's style	Gap lesson focus on Opie style - use Photoshop as different media	Half Term	Personal Response - Use own face large scale	Personal Response - Use own face large scale	Promoting Products through Graphics and advertising	Packaging and printing techniques	Final design, printing and transferring	Final design, printing and transferring	Easter		Vocabulary Assessment	
						Assignment 1 - Musician Portrait Graphic	Review Week	Assignment 2 - Self Portrait				Assignment 3 - Completed Graphic Product					
Summer	April		May			June			July								
	17-Apr	24-Apr	1-May	8-May	15-May	22-May	29-May	5-Jun	12-Jun	19-Jun	26-Jun	3-Jul	10-Jul	17-Jul	25-Jul		
	1	2	3	4	5	6		7	8	9	10	11					
	What is tessellation and the work of M.C. Escher	Creating a Linear Tessellation	Creating a Double Linear Tessellation	Creating a Rotational Tessellation	Creating a Rotational Tessellation	Creating tone within the design	Half Term	GAP Focus on accuracy and mathematical planning/Research	Research - Moodboard and begin designing template	Final Animal Tessellation	Final Animal Tessellation	Final Animal Tessellation	Project Week	Project Week	End of Year		
			Assignment 1 - Double Linear Tessellation			Assignment 2 - Coloured Rotational Design				Department Assessment		Assignment 3 - Completed Tessellated Design					